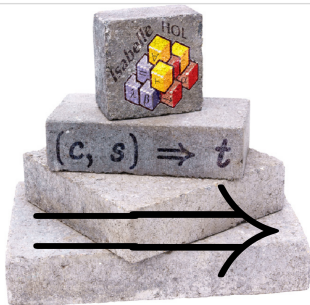


Formal Systems II: Application

Higher-Order Logics and Interactive Theorem Proving with Isabelle II

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More on Function Definitions

Non-recursive definitions

- **definition** $sq :: \Rightarrow nat$ **where** $sqn = n * n$
- No pattern matching, just $f x_1 \dots x_n = \dots$

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(Possibly) recursive functions: fun

- Pattern-matching over datatype constructors
- Order of equation matters
- Termination must be provable automatically by size measures
- Proves customized induction schema
- Example: **fun** $ack :: nat \Rightarrow nat \Rightarrow nat$ **where**

$$ack\ 0\ n = Suc\ n \mid$$

$$ack\ (Suc\ m)\ 0 = ack\ m\ (Suc\ 0) \mid$$

$$ack\ (Suc\ m)\ (Suc\ n) = ack\ m\ (ack\ (Suc\ m)\ n)$$

Proof method *simp*

Goal: 1. $\llbracket P_1; \dots; P_m \rrbracket \Longrightarrow C$

apply(*simp add: eq₁ ... eq_n*)

Simplify $P_1 \dots P_m$ and C using

- lemmas with attribute *simp*
- rules from **fun** and **datatype**
- additional lemmas $eq_1 \dots eq_n$
- assumptions $P_1 \dots P_m$

Variations:

- (*simp ... del: ...*) removes *simp*-lemmas
- *add* and *del* are optional

auto versus *simp*

- *auto* acts on all subgoals
- *simp* acts only on subgoal 1
- *auto* applies *simp* and more
- *auto* can also be modified:
(*auto simp add: ... simp del: ...*)

Rewriting with definitions

Definitions (**definition**) must be used **explicitly**:

$$(simp\ add: f_def \dots)$$

f is the function whose definition is to be unfolded.

Case splitting with *simp/aut*

Automatic:

$$\begin{aligned} &P \text{ (if } A \text{ then } s \text{ else } t) \\ &= \\ &(A \longrightarrow P(s)) \wedge (\neg A \longrightarrow P(t)) \end{aligned}$$

By hand:

$$\begin{aligned} &P \text{ (case } e \text{ of } 0 \Rightarrow a \mid \text{Suc } n \Rightarrow b) \\ &= \\ &(e = 0 \longrightarrow P(a)) \wedge (\forall n. e = \text{Suc } n \longrightarrow P(b)) \end{aligned}$$

Proof method: (*simp split: nat.split*)

Or *auto*. Similar for any datatype *t*: *t.split*

More Proof Methods

intro	$\langle \text{intro-rules} \rangle$	repeatedly applies intro rules
elim	$\langle \text{elim-rules} \rangle$	repeatedly applies elim rules
clarify		applies all safe rules that do not split the goal
safe		applies all safe rules
blast		an automatic tableaux prover (works well on predicate logic)
fast		another automatic search tactic
fastforce		rewriting, logic, sets, relations and a bit of arithmetic
arith		proves linear formulas (no “*”), complete for quantifier-free real and Presburger arithmetic

Download

[https://www21.in.tum.de/teaching/fds/SS22/
assets/Demos/Simp_Demo.thy](https://www21.in.tum.de/teaching/fds/SS22/assets/Demos/Simp_Demo.thy)

Back to HOL

Base: $bool, \Rightarrow, ind \quad =, \longrightarrow, \varepsilon$

And the rest is definitions:

$\text{True} \quad \equiv \quad (\lambda x :: \text{bool}. x) = (\lambda x. x)$

$\text{All } P \quad \equiv \quad P = (\lambda x. \text{True})$

$\text{Ex } P \quad \equiv \quad \forall Q. (\forall x. P \ x \longrightarrow Q) \longrightarrow Q$

$\text{False} \quad \equiv \quad \forall P. P$

$\neg P \quad \equiv \quad P \longrightarrow \text{False}$

$P \wedge Q \quad \equiv \quad \forall R. (P \longrightarrow Q \longrightarrow R) \longrightarrow R$

$P \vee Q \quad \equiv \quad \forall R. (P \longrightarrow R) \longrightarrow (Q \longrightarrow R) \longrightarrow R$

$\text{If } P \ x \ y \quad \equiv \quad \text{SOME } z. (P = \text{True} \longrightarrow z = x) \wedge (P = \text{False} \longrightarrow z = y)$

$\text{inj } f \quad \equiv \quad \forall x \ y. f \ x = f \ y \longrightarrow x = y$

$\text{surj } f \quad \equiv \quad \forall y. \exists x. y = f \ x$

The Axioms of HOL

$$\begin{array}{c}
 \frac{}{t = t} \text{ refl} \qquad \frac{s = t \quad P \ s}{P \ t} \text{ subst} \qquad \frac{\bigwedge x. f \ x = g \ x}{(\lambda x. f \ x) = (\lambda x. g \ x)} \text{ ext} \\
 \\
 \frac{P \implies Q}{P \longrightarrow Q} \text{ impl} \qquad \frac{P \longrightarrow Q \quad P}{Q} \text{ mp} \\
 \\
 \frac{}{(P \longrightarrow Q) \longrightarrow (Q \longrightarrow P) \longrightarrow (P = Q)} \text{ iff} \\
 \\
 \frac{}{P = \text{True} \vee P = \text{False}} \text{ True_or_False} \\
 \\
 \frac{P \ ?_x}{P \ (\text{SOME } x. P \ x)} \text{ someI} \\
 \\
 \frac{}{\exists f :: \text{ind} \implies \text{ind}. \text{inj } f \wedge \neg \text{surj } f} \text{ infty}
 \end{array}$$

That's it.

- 3 basic constants
- 3 basic types
- 9 axioms

With this you can define and derive all the rest.

Isabelle knows 2 more axioms:

$$\frac{x = y}{x \equiv y} \text{ eq_reflection} \qquad \frac{}{(\text{THE } x. x = a) = a} \text{ the_eq_trivial}$$

$\Longrightarrow$ versus $\longrightarrow$

$\Longrightarrow$ is part of the Isabelle framework. It structures theorems and proof states: $\llbracket A_1; \dots; A_n \rrbracket \Longrightarrow A$

$\longrightarrow$ is part of HOL and can occur inside the logical formulas A_i and A .

Phrase theorems like this $\llbracket A_1; \dots; A_n \rrbracket \Longrightarrow A$
not like this $A_1 \wedge \dots \wedge A_n \longrightarrow A$

Sets over type $'a$

'a set

- $\{\}, \{e_1, \dots, e_n\}$
- $e \in A, A \subseteq B$
- $A \cup B, A \cap B, A - B, - A$
- ...

$\in$	<code>\<in></code>	:
$\subseteq$	<code>\<subseteq></code>	<code><=</code>
$\cup$	<code>\<union></code>	<code>Un</code>
$\cap$	<code>\<inter></code>	<code>Int</code>

Set comprehension

- $\{x. P\}$ where x is a variable
- But not $\{t. P\}$ where t is a proper term
- Instead: $\{t \mid x \ y \ z. P\}$
is short for $\{v. \exists x \ y \ z. v = t \wedge P\}$
where x, y, z are the free variables in t

Isar core syntax

proof = **proof** [method] step* **qed**
| **by** method

method = (*simp* ...) | (*blast* ...) | (*induction* ...) | ...

step = **fix** variables ($\wedge$)
| **assume** prop ($\implies$)
| [**from** fact⁺] (**have** | **show**) prop proof

prop = [name:] "formula"

fact = name | ...

Example: Cantor's theorem

```
lemma  $\neg \text{surj}(f :: 'a \Rightarrow 'a \text{ set})$   
proof default proof: assume surj, show False  
  assume a: surj f  
  from a have b:  $\forall A. \exists a. A = f\ a$   
    by (simp add: surj_def)  
  from b have c:  $\exists a. \{x. x \notin f\ x\} = f\ a$   
    by blast  
  from c show False  
    by blast  
qed
```

Download

[https://www21.in.tum.de/teaching/fds/SS22/
assets/Demos/Isar_Demo.thy](https://www21.in.tum.de/teaching/fds/SS22/assets/Demos/Isar_Demo.thy)

Abbreviations

this = the previous proposition proved or assumed
then = **from** *this*
thus = **then show**
hence = **then have**

using and with

(**have|show**) prop **using** facts

=

from facts (**have|show**) prop

with facts

=

from facts *this*

Structured lemma statement

lemma

fixes $f :: 'a \Rightarrow 'a \text{ set}$

assumes $s: \text{surj } f$

shows False

proof — **no automatic proof step**

have $\exists a. \{x. x \notin f x\} = f a$ **using** s

by $(\text{auto simp: surj_def})$

thus False **by** blast

qed

Proves $\text{surj } f \implies \text{False}$

but $\text{surj } f$ becomes local fact s in proof.

The essence of structured proofs

Assumptions and intermediate facts
can be named and referred to explicitly and selectively

Structured lemma statements

fixes $x :: \tau_1$ **and** $y :: \tau_2 \dots$

assumes $a: P$ **and** $b: Q \dots$

shows R

- **fixes** and **assumes** sections optional
- **shows** optional if no **fixes** and **assumes**

Case distinction

show R
proof *cases*
 assume P
 $\vdots$
 show R $\langle proof \rangle$
next
 assume $\neg P$
 $\vdots$
 show R $\langle proof \rangle$
qed

have $P \vee Q$ $\langle proof \rangle$
then show R
proof
 assume P
 $\vdots$
 show R $\langle proof \rangle$
next
 assume Q
 $\vdots$
 show R $\langle proof \rangle$
qed

Set equality and subset

show $A = B$

proof

show $A \subseteq B$ $\langle proof \rangle$

next

show $B \subseteq A$ $\langle proof \rangle$

qed

show $A \subseteq B$

proof

fix x

assume $x \in A$

$\vdots$

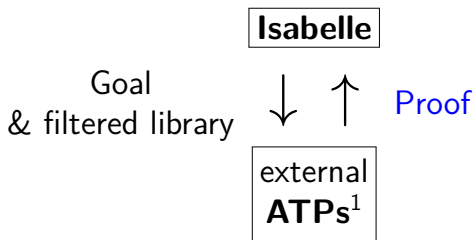
show $x \in B$ $\langle proof \rangle$

qed

Sledgehammer



Architecture:



Characteristics:

- Sometimes it works,
- sometimes it doesn't.

Do you feel lucky?

¹Automatic Theorem Provers

Sledgehammer

Sledgehammer:

- *Connects Isabelle with ATPs and SMT solvers:
E, SPASS, Vampire, CVC3, Yices, Z3*
- *Simple invocation:*
 - *Users don't need to select or know facts*
 - *or ensure the problem is first-order*
 - *or know anything about the automated prover*
- *Exploits local parallelism and remote servers*

Download

[https://www21.in.tum.de/teaching/fds/SS22/
assets/Demos/Auto_Proof_Demo.thy](https://www21.in.tum.de/teaching/fds/SS22/assets/Demos/Auto_Proof_Demo.thy)

Download Chapter2.thy from
[http://concrete-semantics.org/Exercises/
templates.tar](http://concrete-semantics.org/Exercises/templates.tar)
and try to do some more exercises.

Other Facets of Isabelle

- **Document preparation:** you can generate $\text{\LaTeX}$ documents from your theories
- **Axiomatic type classes:** a general approach to polymorphism and overloading when there are shared laws
- **Code generation:** you can generate executable code from the formal functional programs you have verified
⇒ Algorithms can be verified and then executed (ML, Haskell, Scala)
- **Locales:** encapsulated contexts, ideal for formalising abstract mathematics